

MathE - Improve Math Skills in Higher Education

The European project entitled MathE - was funded by the European Commission in the framework of the Erasmus+ Programme, KA2 - Strategic Partnerships for Higher Education. The aim of the MathE project is to implement innovative assessment methods to help higher education Maths lecturers to identify knowledge gaps of their students so as to identify, on the basis of the assessment made, the best possible learning pathways aligned with the learners' needs.

Area: School and University Education

Start Date: 01.09.2019 | End Date: 28.02.2021

Role of Pixel: Coordinator Website: https://mathe.pixel-online.org/

Description:

The European project entitled MathE - Improve Math Skills in Higher Education was written and coordinated by Pixel in cooperation with the project applicant and scientific coordinator Instituto Politécnico de Bragança based in Bragança (Portugal). The project was funded by the European Commission in the framework of the Erasmus+ Programme, KA2 - Strategic Partnerships for Higher Education. The aim of the MathE project is to enhance, through digital technologies, the quality and relevance of teachers pedagogies to reinforce students' knowledge and skills by providing innovative pathways for the teaching and learning of mathematics. The project will also implement innovative assessment methods to help higher education Maths' lecturers to identify knowledge gaps of their students so as to identify, on the basis of the assessment made, the best possible flexible alternative learning pathways aligned with the learners' needs.

Acronym: MathE

Funding Programme: rasmus+ Programme, KA2 - Strategic Partnerships for Higher Education

Project Number: 2018-1-PT01-KA203-047361

The international partners are:

- Limerick Institute of Technology (LIT) (Irlanda)
- Kaunas University of Technology (Lituania)
- Instituto Politécnico de Bragança (Portogallo)
- "Gheorghe Asachi" Technical University of Iasi (Romania)
- Fundația EuroEd (Romania)

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